

THE SPIRIT CONSULTANTS

DEDUCTIONS (Cheer)



revised 11/08/2023 ©

SIZE DIVISION TEAM
SQUAD

Deductions by Section

SECTION 1	
AF	
ST	
RT	
SF	
SD	
PC	

SECTION 2	
AF	
ST	
RT	
SF	
SD	
PC	

SECTION 3	
AF	
ST	
RT	
SF	
SD	
PC	

LEGEND & COMMENTS	
AF	Athlete Fall = 0.25
ST	Standing Tumbling = 0.25
RT	Running Tumbling = 0.25
SF	Stunt Fall = 0.50 Everyone is safely caught. No athletes fall to the ground.
SD	Stunt Drop = 1.00 Any Athlete hits the ground.
PC	Pyramid Collapse = 1.50 When the pyramid structure is complete, one deduction for a fall for each structure. If the Pyramid never hits or hits, then falls it is a collapse. Don't give a double deduction (a structure falling and a pyramid collapse).

QTY = Total number of deductions in each category

DEDUCTIONS	QTY
0.25 x	0
0.50 x	0
1.00 x	0
1.50 x	0

COMMENTS

		0
Judge's Signature	<input type="checkbox"/>	
Tabulator's Initials	<input type="checkbox"/>	

THE SPIRIT CONSULTANTS

SAFETY & INFRACTIONS *(Cheer)*



revised 11/08/2023 ©

SIZE _____ DIVISION _____ TEAM _____
 SQUAD _____

ENTRANCE TIME	
ROUTINE TIME	
EXIT TIME	

QTY = Number of deductions in each section

TIMING VIOLATIONS

Routine Time (2:30 maximum)

Cheer Time (:45 seconds maximum)

	QTY	TOTAL
2.0 x		0
2.0 x		0

COMMENTS

NFHS VIOLATIONS

If the penalty judge feels that a team does not have a clear understanding of the safety rules, due to excessive rule infractions, they can disqualify the team.

	QTY	TOTAL
5.0 x		0

Rule	Page	Comments

NFHS MINOR VIOLATIONS

eg/ boundary violations, stepping on signs or poms, discarding poms or signs, etc.

COMMENTS

	QTY	TOTAL
1.0 x		0

DIVISION LIMITATION VIOLATIONS

COMMENTS

	QTY	TOTAL
2.0 x		0

UNSPORTSMANLIKE CONDUCT VIOLATIONS

COMMENTS

	QTY	TOTAL
2.0 x		0

TOTAL SAFETY & INFRACTIONS *(Cheer)* 0

Judge's Signature	<input type="checkbox"/>
Tabulator's Initials	<input type="checkbox"/>